## **Amendments to the Claims**

The following Listing of Claims will replace all prior versions, and listings, of claims in the application.

## **Listing of Claims**

Claims 1-19 (Cancelled).

- 20. (Currently amended) A method for displaying at a <u>mobile user client</u> device, output produced by an application program executing on a server, the method comprising the steps of:
- (a) executing, by an application server, an application producing a screen of graphical user interface data;
- (ba) transmitting to receiving, by a thin-client program executing on a proxy server, application output data generated by an application executing on an by the application server, the screen of produced graphical user interface data;
- (c) writing, by the thin-client program executing on the proxy server, received application output data to a virtual frame buffer maintained in a memory element on the proxy server;
- (d) generating, by the proxy server, a static image from at least a portion of the application output data stored in the frame buffer; and
- (e) transmitting to a-the mobile client user-device, by the proxy server, the static image data representing at least a portion of the screen of produced graphical user interface data; and (d) displaying, by the user device, the transmitted static image data.
- 21. (Currently amended) The method of claim 20 further comprising the step of formatting, by the <u>an</u> application server, the <u>application data screen of graphical user interface data produced by the executing application into at least a first message in a presentation protocol format.</u>
- 22. (Currently amended) The method of claim 20 further comprising the step of formatting, by the <u>an</u> application server, the <u>application data sereen of graphical user interface data produced by the executing application into at least a first message in Independent Computing Architecture (ICA) protocol format.</u>

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- 23. (Currently amended) The method of claim 20 further comprising the step of formatting, by the <u>an</u> application server, the <u>application data screen of graphical user interface data produced by the executing application into at a first message in Remote Display Protocol (RDP) format.</u>
- 24. (Currently amended) The method of claim 20 26 further comprising modifying the application data prior to compression the step of creating, by the proxy server, a static image file representing at least a portion of the screen of produced graphical user interface data.
- 25. (Cancelled).
- 26. (Currently amended) The method of claim 20 25 wherein <u>further comprising</u> said modifying step comprises applying lossy image compression to the <u>application</u> data received from the application server.
- 27. (Currently amended) The method of claim <u>24 25</u>-wherein said-modifying the application data further step-comprises changing the color depth of the data received from the application server.
- 28. (Currently amended) The method of claim <u>24 25</u>-wherein <u>said</u>-modifying <u>the application data</u> <u>further step</u>-comprises scaling the data received from the application server.
- 29. (Currently amended) The method of claim 18 20 wherein <u>transmitting further step (c)</u> comprises transmitting to <u>the mobile client a user</u> device, by the proxy server, GIF image data representing <u>the static image</u> at least a portion of the screen of graphical user output.
- 30. (Currently amended) The method of claim 20 wherein <u>transmitting further step (c)</u> comprises transmitting to <u>the mobile client a user</u> device, by the proxy server, JPEG image data representing <u>the static image</u> at least a portion of the screen of graphical user output.
- 31. (Currently amended) The method of claim 20 wherein <u>transmitting further step (e)</u> comprises transmitting to <u>the mobile client a user</u> device via the Hyper Text Transfer Protocol (HTTP), by

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the proxy server, <u>the</u> static image data representing at least a portion of the screen of produced graphical user interface data.

- 32. (Currently amended) The method of claim 20 further comprising the step of receiving, by the proxy server, data representing input from the mobile client user device.
- 33. (Currently amended) The method of claim 32 further comprising the step of transmitting, by the proxy server, the received mobile client device user-input data to the application server.
- 34. (Currently amended) The method of claim 20 further comprising the step of receiving, by the proxy server, data from the <u>an</u> application execution server representing a change in the <u>static</u> image displayed on the mobile client device screen screen of produced graphical user interface data.
- 35. (Currently amended) The method of claim 34 further comprising the step of transmitting to the mobile client a user-device, by the proxy server, static image data representing the changed portion of the static image screen of produced graphical user interface data.
- 36. (Currently amended) The method of claim 35 wherein said-transmitting <u>further comprises</u> transmitting the static image data step occurs after a predetermined period of time has elapsed.
- 37. (Currently amended) The method of claim 20 further comprising the step of transmitting, by the mobile client device application, a request for updated static image information.
- 38-54. (Cancelled).
- 55. (New) The method of claim 20 further comprising determining, by the proxy server, an acceptable amount of image loss based in part on a screen included on the mobile client device.
- 56. (New) The method of claim 55 further comprising compressing, by the proxy server, the static image according to the determined amount of image loss.

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